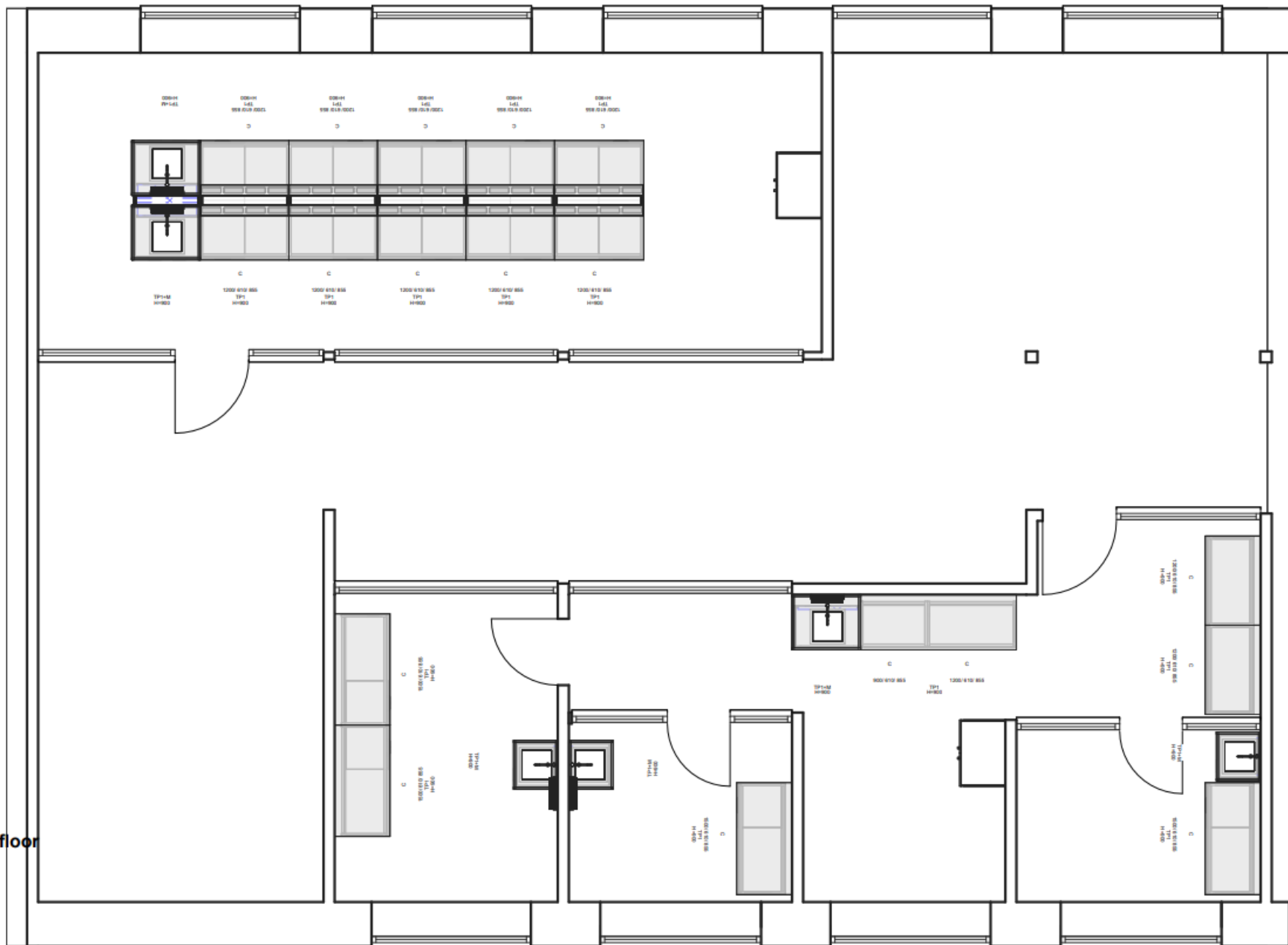
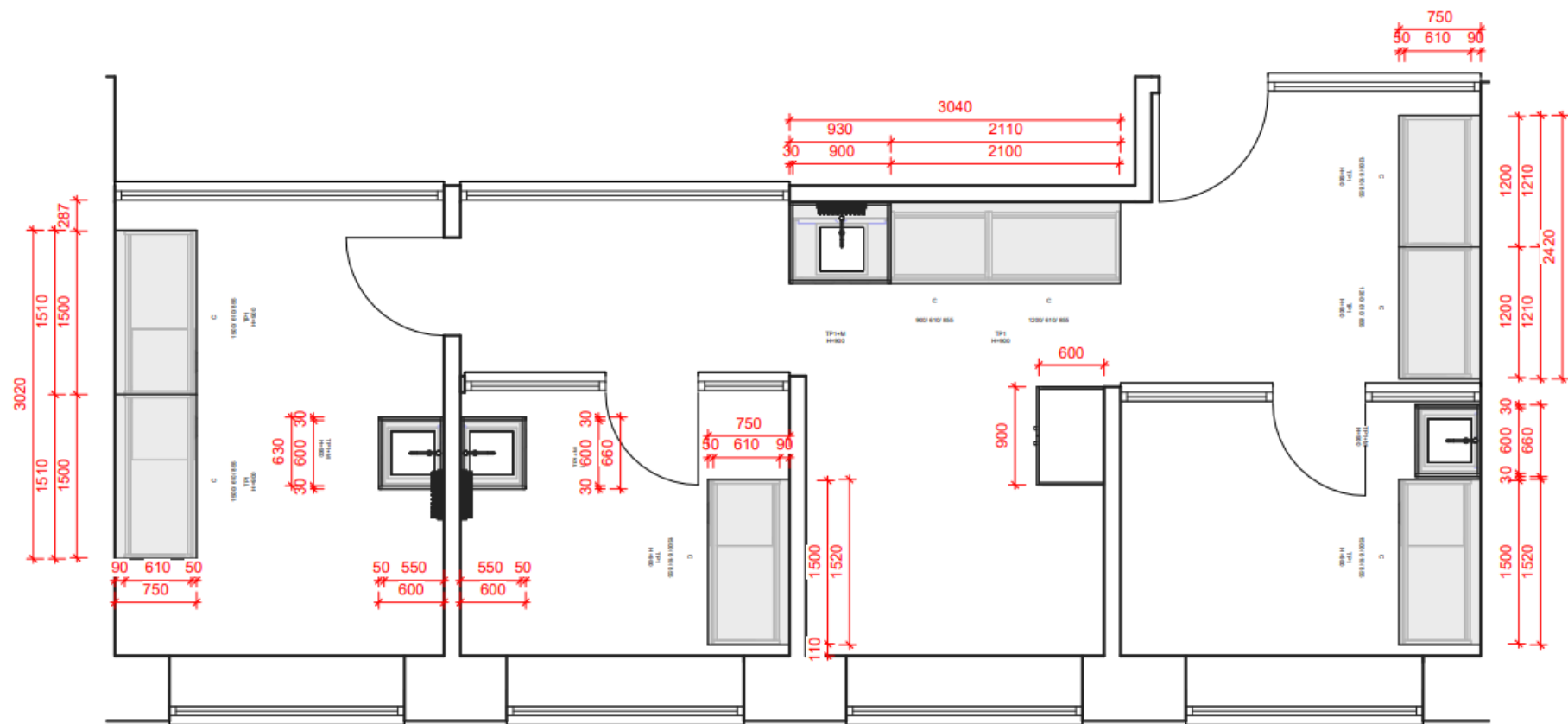
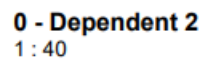


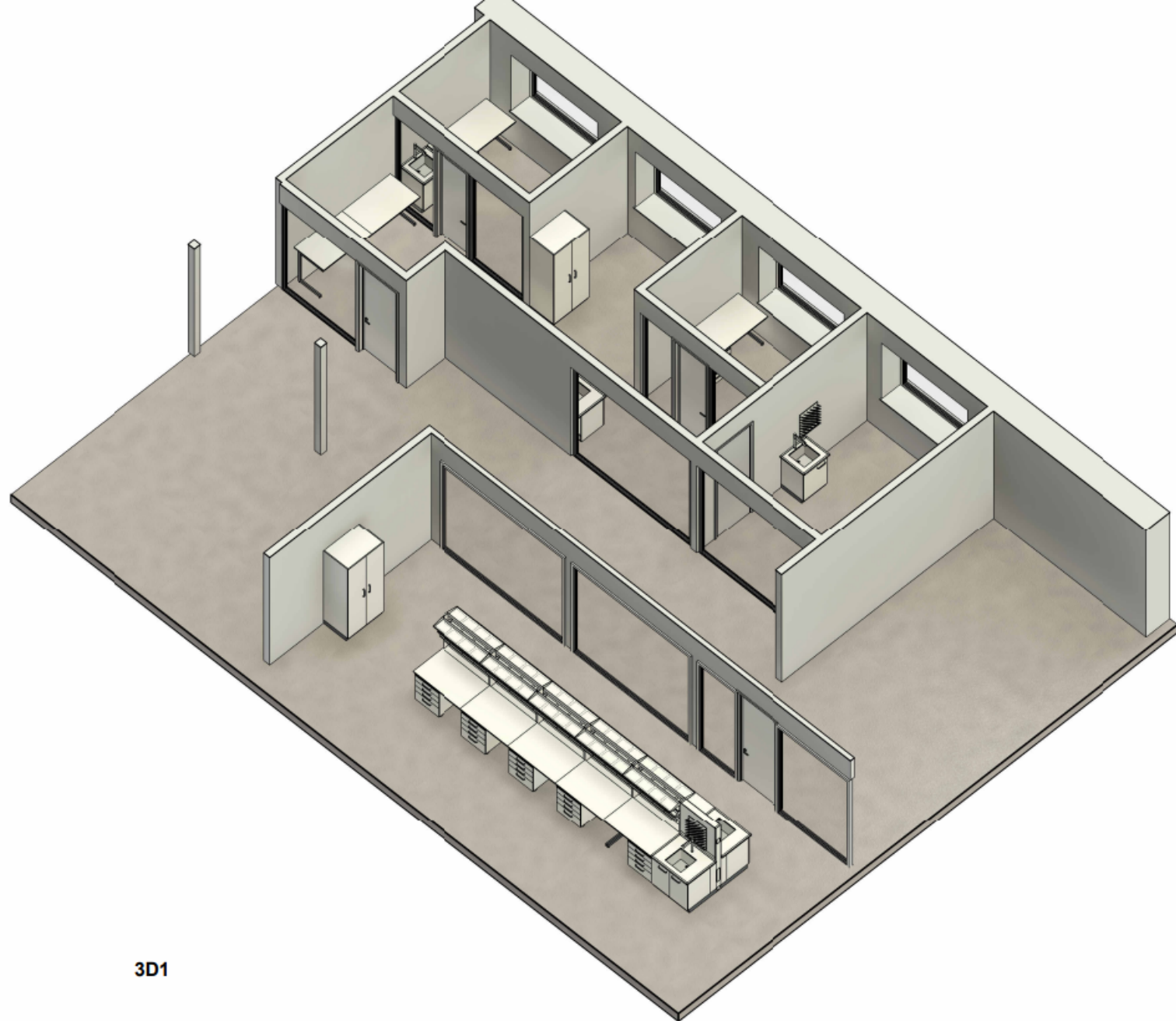
0 ground floor  
1 : 50



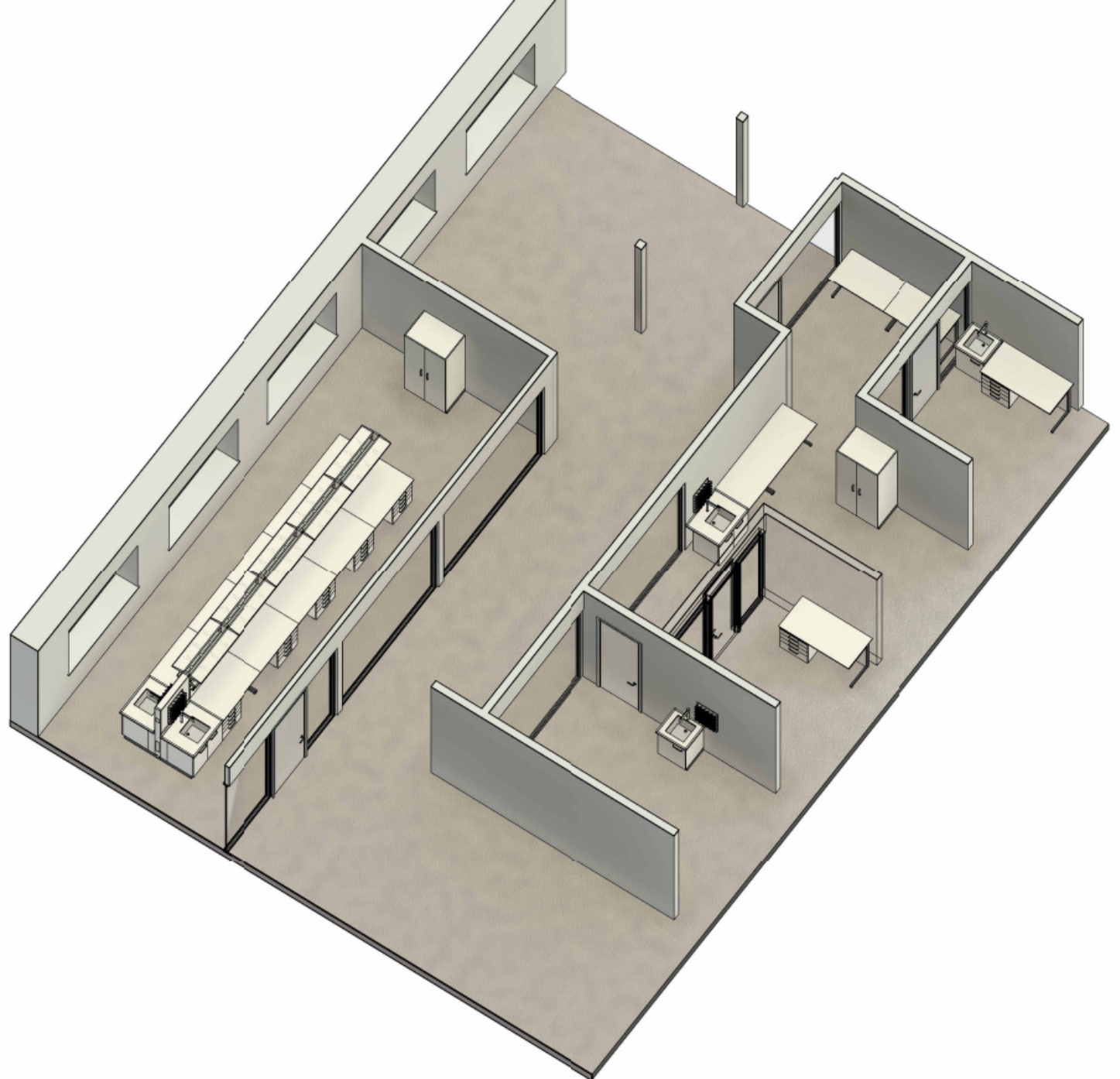


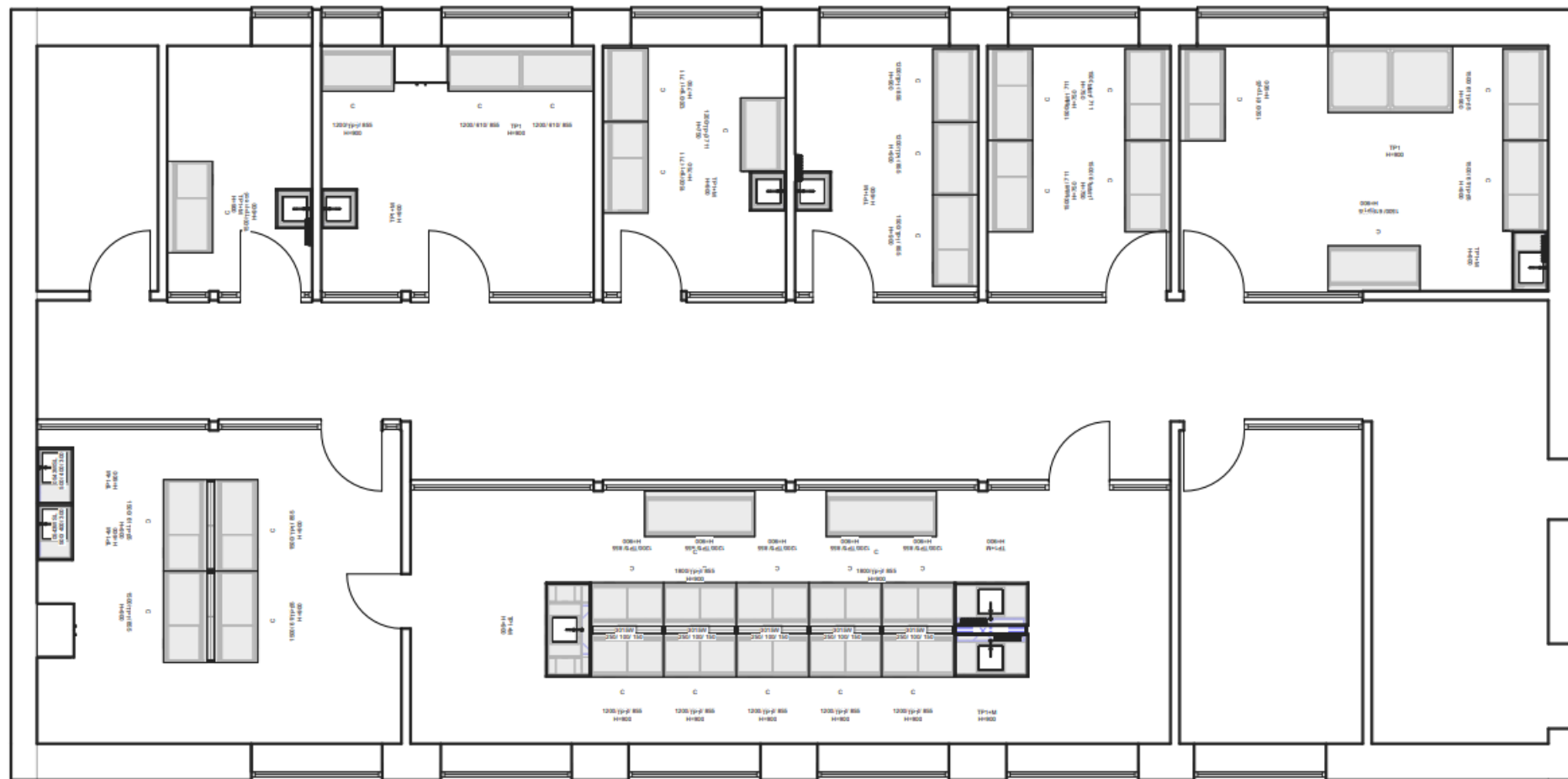
0 - Dependent 1  
1 : 40





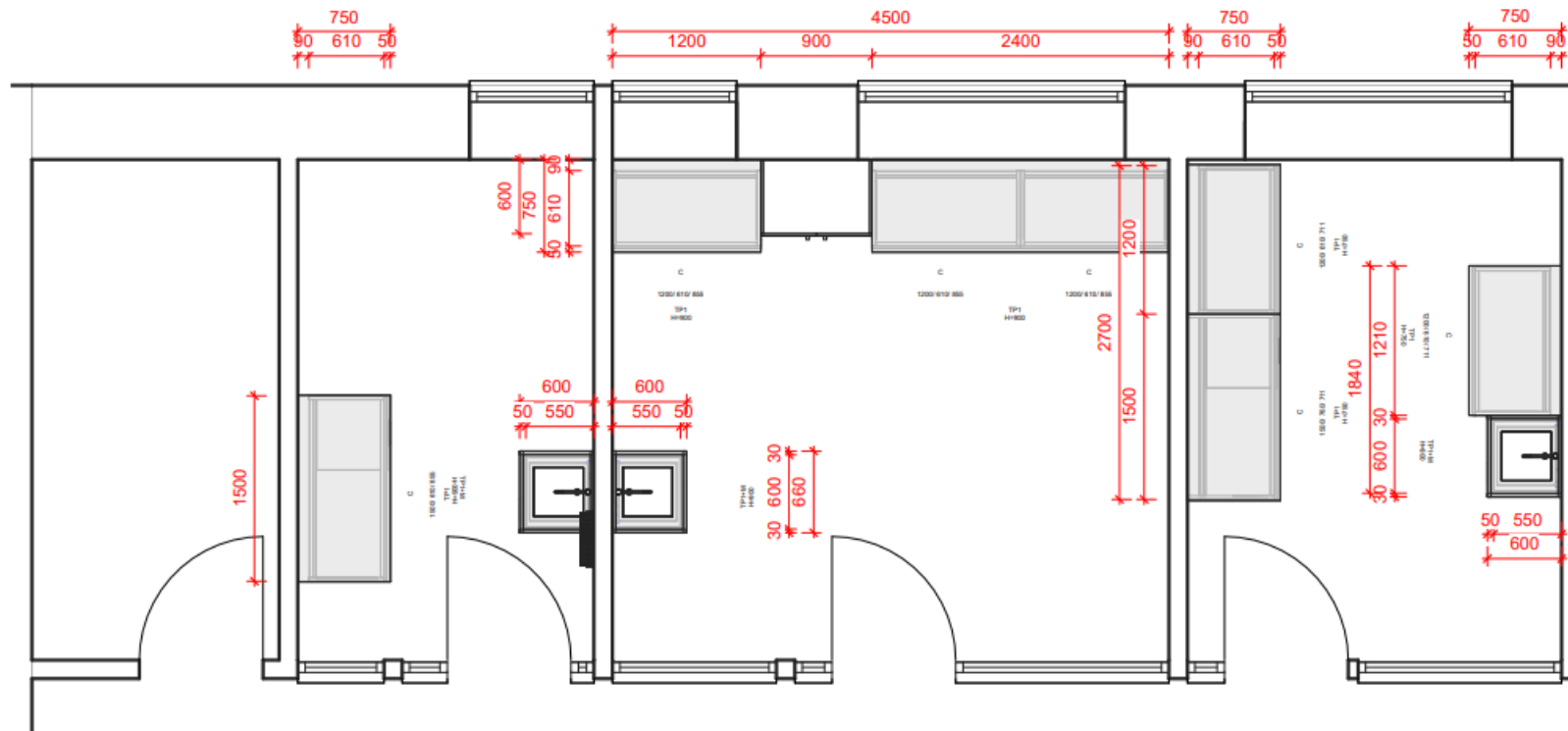
3D1





1 - first floor

1 : 70

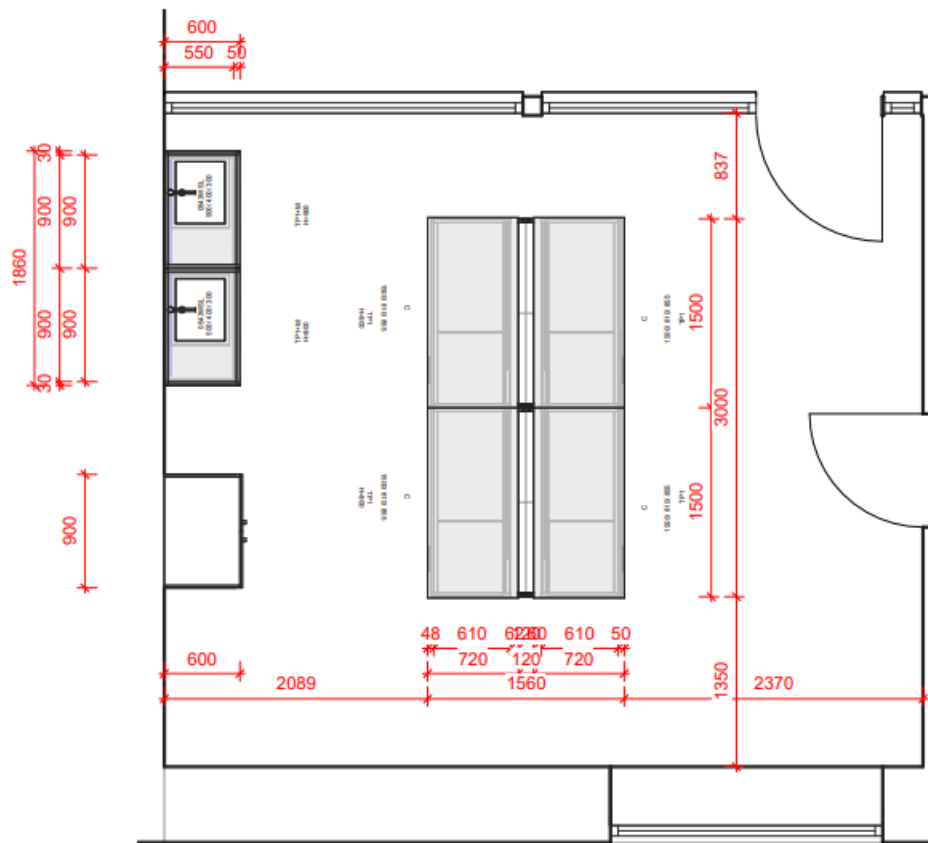


1 - Dependent 1

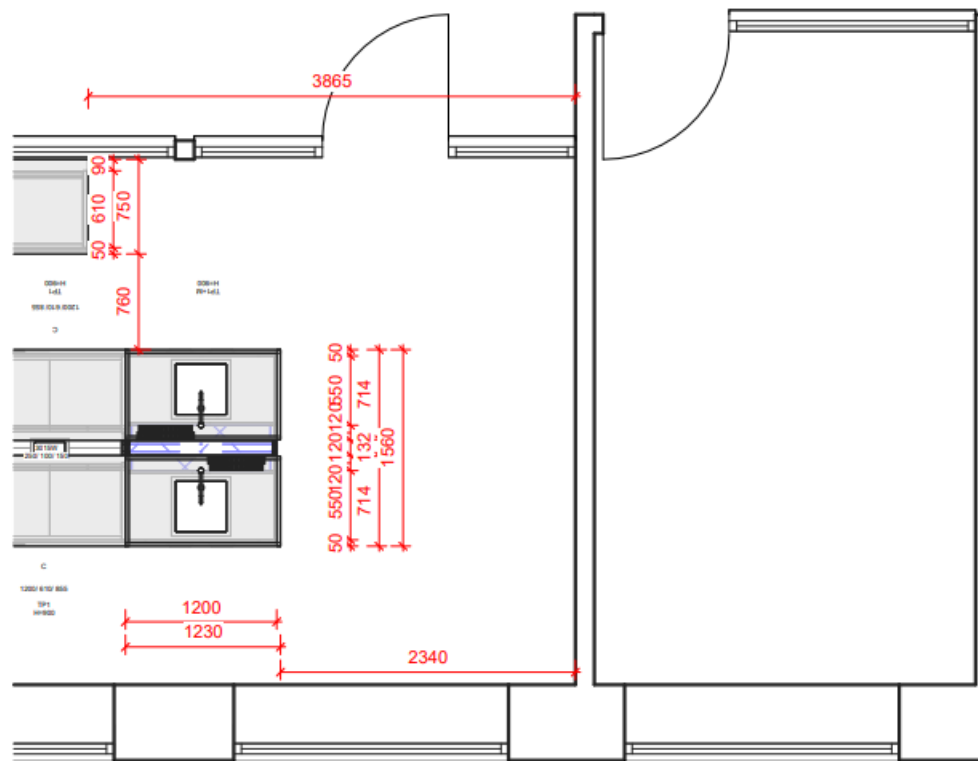
1 : 40







**1 - Dependent 4**  
1 : 40



**1 - Dependent 3**  
1 : 40



